



Visvesvaraya Technological University, Belagavi

(State University of Government of Karnataka Established as per the VTU Act, 1994)

Centre for Distance and Online Education (VTU-CDOE)

**Centre for Distance and Online Education
(VTU-CDOE)**



MCA in Cyber Security and Cloud Computing
Scheme and Syllabus



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Program Outcomes		
SI No	Description	POs
1	Apply knowledge of computing fundamentals, computing specialization, mathematics, and domain knowledge appropriate for the computing specialization to the abstraction and conceptualization of computing models from defined problems and requirements..	PO1
2	Identify, formulate, research literature, and solve complex computing problems reaching substantiated conclusions using fundamental principles of mathematics, computing sciences, and relevant domain disciplines.	PO2
3	Design and evaluate solutions for complex computing problems, and design and evaluate systems, components, or processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations.	PO3
4	Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.	PO4
5	Create, select, adapt and apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.	PO5
6	Understand and commit to professional ethics and cyber regulations, responsibilities, and norms of professional computing practices.	PO6
7	Recognize the need, and have the ability, to engage in independent learning for continual development as a computing professional.	PO7
8	Demonstrate knowledge and understanding of the computing and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.	PO8
9	Communicate effectively with the computing community, and with society at large, about complex computing activities by being able to comprehend and write effective reports, design documentation, make effective presentations, and give and understand clear instructions.	PO9



Visvesvaraya Technological University, Belagavi

(State University of Government of Karnataka Established as per the VTU Act, 1994)

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10	Understand and assess societal, environmental, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practices.	PO10
11	Function effectively as an individual and as a member or leader in diverse teams and in multidisciplinary environments.	PO11
12	Identify a timely opportunity and using innovation to pursue that opportunity to create value and wealth for the betterment of the individual and society at large.	PO12

Program Education Objectives (PEOs):

PEO 1: promote from current position to software architecture / administration.

PEO2: develop products using automation

PEO 3: demonstrate high moral professional ethics

PEO 4: exhibit lifelong adoption for change in technology.



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SEMESTER-I

Sl. No	Code	Course Name	Type of the Course	Credits
1	OMCC101	Mathematical Foundation for Computer Application	CORE	4
2	OMCC102	Operating System	CORE	4
3	OMCC103	Database Management System	CORE / SKILL	4
4	OMCC104	Programming Using C	SKILL	4
6	OMCC105	C Programming Lab	SKILL	2
7	OMCC106	Database Management Lab	SKILL	2
Total Credits				20

SEMESTER-II

Sl. No	Code	Course Name	Type of the Course	Credits
1	OMCC201	Data Structure and Algorithms	CORE	4
2	OMCC202	Object Oriented Programming Using Python	CORE / SKILL	4
3	OMCC203	Software Engineering with Agile Methodologies	CORE / SKILL	4
4	OMCC204	Fundamentals Of Artificial Intelligence and Machine Learning	SKILL	4
6	OMCC205	Data Structure Lab	SKILL	2
7	OMCC206	Python Lab	SKILL	2
Total Credits				20



Visvesvaraya Technological University, Belagavi

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Centre for Distance and Online Education (VTU-CDOE)

SEMESTER-III

Sl. No	Code	Course Name	Credit
1	OMCC301	Ethical Hacking	4
2	OMCC302	Cloud Web Services	4
3	OMCC303x	Elective - I	4
4	OMCC304x	Elective - II	4
5	OMCC305	Ethical Hacking Lab	2
6	OMCC306	Cloud Web Services Lab	2
TOTAL			20

Elective - I

Sl. No.	Course Code	Course Name
1	OMCC303A	Principles of Virtualization
2	OMCC303B	Storage and Data centre
3	OMCC303C	Cloud Computing

Elective - II

Sl. No	Course Code	Course Name
1	OMCC304A	Block Chain Technology
2	OMCC304B	AI in Cyber Security
3	OMCC304C	Cyber Security Governance, Risk & Compliance

SEMESTER-IV

Sl. No	Code	Course Name	Credit
1	OMCC401	Digital Forensics	4
2	OMCC402x	Elective - III	4
3	OMCC403	Major Project	12

Elective - IV

Sl. No.	Course Code	Course Name
1	OMCC402A	Cyber Security and Cyber Law
2	OMCC402B	Cryptography and Network Security



Visvesvaraya Technological University, Belagavi

(State University of Government of Karnataka Established as per the VTU Act, 1994)

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3	OMCC402C	Python Scripting for security
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Mathematical Foundation for Computer Applications		Semester	I
Course Code	OMCC101	CIE Marks	30
		SEE Marks	70
Credits	4	Total Marks	100
		Exam Hours	3
Examination nature (SEE)	Theory		
Course objectives: <ul style="list-style-type: none">The Curriculum supports the prerequisites to enhance their Mathematical knowledge towards their understanding mathematical Concepts in the concerned fields.			
MODULE-1			
MATRICES Definition, Types of Matrices, Addition, Subtraction, Scalar Multiplication and Multiplication of Matrices, Adjoint, Inverse, Eigen values and Eigen Vectors of a Matrix, Caley-Hamilton Theorem (Statement only) Rank of a matrix, Row reduced echelon form and normal form Solution of homogeneous and non homogeneous system of linear equations.			
MODULE-2			
SETS: Sets, Subsets, Types of Sets, Operation on Sets, Cartesian product, Cardinality of sets and applications.			
MODULE-3			
RELATIONS AND FUNCTIONS: RELATIONS: Definition with illustrations, Representation of relations to Zero-one matrix and digraphs. FUNCTIONS: Definition, Domain and Range of function, Types of functions with illustrations.			
MODULE-4			



Visvesvaraya Technological University, Belagavi

(State University of Government of Karnataka Established as per the VTU Act, 1994)

Centre for Distance and Online Education (VTU-CDOE)

Random variable and probability distribution:

Concept of random variable, discrete probability distributions, continuous probability distributions, Mean, variance and co-variance and co-variance of random variables. Binomial and normal distribution, Exponential and normal distribution with mean and variables and problems

MODULE-5

Graph Theory:

Graphs and Graphs models, Graph Terminology and Special Types of Graphs, Representing Graphs and Graph Isomorphism, Connectivity, Euler and Hamilton Paths, Shortest-Path Problems, Planar Graphs, Graph Colouring

Course Outcomes:

CO1: Develop basic knowledge of matrices and to solve system of linear equations.

CO2: Understand the basic concepts of sets, functions and relations..

CO3: Understand the concepts of representations of relations and functions..

CO4: Model the given problem by applying the concepts of graph theory..

CO5: Design strategy using gaming theory concepts for the given problem.

Suggested Learning Resources:

Text Books & Reference Books:

1. Discrete Mathematics by Guru Raja Char.
2. B.S.Grewal: Higher Engineering Mathematics Khanna Publishers, 43rd Edition.
3. Richard A Johnson and C.B Gupta "Probability and statistics for engineers" Pearson Education
4. Kenneth H Rosen, "Discrete Mathematics and its Applications", McGraw Hill publications, 7th edition.



Visvesvaraya Technological University, Belagavi

(State University of Government of Karnataka Established as per the VTU Act, 1994)

Centre for Distance and Online Education (VTU-CDOE)

Operating Systems		Semester	I
Course Code:	OMCC102	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives:			
CLO 1. Explore the need for OS and different types of OS			
CLO 2. Explain the different techniques for management of resources			
CLO 3. Learn the Use of processor, memory, storage and file system commands			
Module-1			
Introduction to operating systems [OS]: What operating systems do; Computer System organization; Computer System architecture; Operating System operations; Resource Management; Security and Protection; Virtualization; Distributed system; Computing environments.			
Operating System Structures: Operating Services; User and Operating System interface; System calls; System Services; System programs; Operating system design and implementation; Operating System structure; System Building and Booting; Why Applications Are Operating-System Specific?			
Process Management: Process concept; Process scheduling; Operations on processes; Inter process communication [IPC]; IPC Systems			
Textbook 1: Chapter - 1, 2 and 3			
Module-2			
Threads and Concurrency: Multicore Programming, Multithreading models; Thread			



Visvesvaraya Technological University, Belagavi

(State University of Government of Karnataka Established as per the VTU Act, 1994)

Centre for Distance and Online Education (VTU-CDOE)

Libraries; Implicit Threading; Threading issues; OS-Threading examples.

CPU Scheduling: Basic concepts; Scheduling Criteria; Scheduling Algorithms; Multiple-processor scheduling; Thread scheduling; Multi-Processor Scheduling, Real-Time CPU Scheduling; OS CPU scheduling examples and Algorithm Evaluation

Process Synchronization: Background; The critical section problem; Peterson's solution; Hardware Support for Synchronization; Mutex Locks; Semaphores; Monitors; Classical problems of synchronization.

Textbook 1: Chapter - 4, 5, 6 and 7

Module-3

Deadlocks: System model; Deadlock in Multithreaded Applications; Deadlock characterization; Methods for handling deadlocks; Deadlock Prevention; Deadlock Avoidance; Deadlock detection and Recovery from Deadlock.

Memory Management: Background; Contiguous memory allocation; Paging; Structure of page table; swapping; Example: Intel 32- and 64-bit Architectures.

Virtual Memory Management: Background; Demand paging; Copy-on-write; Page replacement; Allocation of frames; Thrashing.

Textbook 1: Chapter - 7, 8, 9 and 10

Module-4

Mass-Storage Structure: Overview of Mass-Storage Structure; HDD Scheduling; NVM Scheduling; Storage Device Management; Swap-Space Management; Storage Attachment; RAID Structure.

File System: File concept; Access methods; Directory structure; Protection; File system structure; File system operation; Directory implementation; Allocation methods; Free space management. File system mounting; File sharing.

Textbook 1: Chapter - 11, 12 and 13

Module-5

Protection: Goals of protection, Principles of protection, Protection Rings; Domain of protection, Access matrix, Implementation of access matrix, Access control, Revocation



Visvesvaraya Technological University, Belagavi

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Centre for Distance and Online Education (VTU-CDOE)

of access rights, Capability- Based systems.

Case Study: The Linux Operating System: Linux history; Design principles; Kernel modules; Process management; Scheduling; Memory Management; File systems, Input and output; Inter-process communication; Network Structure; Security

Textbook 1: Chapter - 17 and 20

Course Outcomes (Course Skill Set)

At the end of the course the student will be able to:

- CO 1. Identify the structure of an operating system and its scheduling mechanism.
- CO 2. Demonstrate the allocation of resources for a process using scheduling algorithm.
- CO 3. Interpret the root causes of deadlock and provide the solution for deadlock elimination
- CO 4. Illustrate different memory management concepts and storage structures such as files, directories and functionalities provided in the Linux Operating system.

Suggested Learning Resources:

Textbooks & Reference Books

1. Abraham Silberschatz, Peter Baer Galvin, Greg Gagne, Operating System Principles 10th edition, Wiley-India, 2018
2. D.M Dhamdhere, Operating Systems: A Concept Based Approach 3rd Ed, McGraw-Hill, 2013.
3. William Stallings Operating Systems: Internals and Design Principles, 9th Edition, Pearson.
4. Andrew S.Tanenbaum, "Modern operating Systems", fourth Edition, PHI Learning Pvt.Ltd., 2008



Visvesvaraya Technological University, Belagavi

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Centre for Distance and Online Education (VTU-CDOE)

Database Management System		Semester	I
Course Code	OMCC103	CIE +SEE Marks	30 +70 =100
Credits	04	Exam Hours	3
Examination type (SEE)		Theory	
Course Objectives: CLO 1. Practice SQL programming through a variety of database problems. CLO 2. Explore the use of concurrency and transactions in database. CLO 3. Build database applications for real world problems.			
MODULE 1			
Introduction: Characteristics of Database approach, Actors on the Scene, Workers behind the scene, Advantages of using DBMS approach, Data models, schemas and instances, Three -schema architecture and data independence, Database languages and interfaces, the database system environment, Centralized and client -server architectures, Classification of Database Management systems, Entity-Relationship Model: Conceptual Database using high level conceptual data models for Database Design, A Sample Database Application, Entity types, Entity sets Attributes and Keys Relationship types, Relationship Sets, Roles and Structural Constraints Weak Entity Types.			
MODULE 2			



Visvesvaraya Technological University, Belagavi

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Relational Model Relational Model and Relational Algebra: Relational Model Concepts, Relational Model Constraints and Relational Database Schema Update Operations, Transactions and Dealing with Constraint violations, Unary Relational operations, Relational Algebra Operations from Set Theory, Binary Relational Operations, JOIN and DIVISION, Additional Relational Operations, Examples of Queries in Relational Algebra Relational Database Design Using ER-to Relational Mapping .

MODULE 3

Introduction to SQL: Overview of the SQL Query Language, SQL Data Definition, Basic structure of SQL Queries, Additional Basic Operations, Null values, Aggregate Functions, nested Sub queries, Modification of the Database, Join Expressions, Views, Transactions, Integrity Constraints, SQL Data Types and Schemas, Authorization.

MODULE 4

Database Design: Informal Design Guidelines for Relation Schemas, Functional Dependencies, Normal Forms based on Primary Keys, General Definitions of 2nd and 3rd Normal Forms, Boyce Codd Normal Forms, Stored Procedures and functions, Triggers.

MODULE 5

Transaction Management: Transaction Concept, A Simple Transaction Model, Transaction Atomicity and Durability, Serializability, Transaction Isolation and Atomicity, Transaction Isolation Levels, Implementation of Isolation Levels. Concurrency Control: Lock Based Protocols, Deadlock Handling. Recovery System: Failure Classification, Storage, Recovery and Atomicity, Recovery Algorithm.

Course outcome (Course Skill Set):

At the end of the course the student will be able to :

CO1: Figure out the concepts of database objects, enforce integrity constraints on a database using RDBMS.

CO2: Demonstrate Structured Query Language (SQL) for database manipulation and also the basic of query evaluation.

CO3: Develop application to interact with databases, relational algebra expression,

CO4: Construct an application using tuple and domain relation expression from queries.

Recommended Text and Reference Books:

Text Books:



Visvesvaraya Technological University, Belagavi

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Centre for Distance and Online Education (VTU-CDOE)

1. Fundamentals of Database Systems, Ramez Elmasri and Shamkant B. Navathe, 7th Edition, 2017, Pearson.
2. Database management systems, Ramakrishnan, and Gehrke, 3rd Edition, 2014, McGraw Hill.
3. Abraham Silberschatz, Henry F. Korth and S. Sudarshan"s Database System Concepts 9th Edition Tata Mcgraw Hill Education Private Limited-2013
4. Introduction to Database Management System ,Satinder bal Gupta,Aditiya Mittal,2nd Edition,An imprint of Laxmi publications Private Limited-2017

Programming Using C		Semester	I
Course Code	OMCC104	CIE + SEE Marks	30 + 70 = 100
Credits	4	Exam Hours	03
Examination type (SEE)	Theory		
Course objectives:			
CLO1 : Explain user-defined data structures like arrays, structures,/ unions and pointers in implementing solutions to problems			
CLO2: Design and Develop Solutions to problems using modular programming constructs such as functions and procedures.			



Teaching-Learning Process (General Instructions)

These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes.

1. Lecturer method (L) need not be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes.
2. Use of Video/ Animation to explain the functioning of various concepts.
3. Encourage collaborative (Group Learning) Learning in the class.
4. Ask at least three HOT (Higher-order Thinking) questions in the class, which promotes critical thinking.
5. Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyse information rather than simply recall it.
6. Introduce Topics in manifold representations.
7. Show the different ways to solve the same problem and encourage the students to come up with their own creative ways to solve them.
8. Discuss how every concept can be applied to the real world - and when that's possible, it helps improve the students' understanding.

Module-1

Introduction to C: Structure of C Program, Compiling and executing C programs, Variables, Constants, IO statements in C, Operators in C

Module-2

Decision control and Looping statements: Introduction to decision control, Conditional branching statements, iterative statements, nested loops, break and continue statements, goto statement.

Module-3

Arrays: Declaration of arrays, accessing and storing of values in array, Operations on arrays, 2-D arrays, operations on two-dimensional arrays, multidimensional arrays, applications of arrays

Functions: Introduction using functions, Function definition & declaration, function call, return statement, passing parameters to functions, Passing arrays to functions, scope of variables, storage classes, recursive functions.

Module-4



Visvesvaraya Technological University, Belagavi

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Strings: Introduction to strings, operations on strings, arrays of strings.

Pointers: Introduction to pointers, declaring pointer variables, Types of pointers, Passing arguments to functions using pointers.

Module-5

Structure and Union: Introduction, structures and functions, Unions, unions inside structures. **Files:** Introduction to files, Operation of Files.

Course outcome (Course Skill Set)

At the end of the course the student will be able to:

CO1: Illustrate the fundamental programming constructs of C programming language to solve problem.

CO2: Interpret the Use of functions and arrays in implementing solutions.

CO3: Demonstrate the use of structures, unions and pointers to solve problems.

Suggested Learning Resources: Books

1. Computer Fundamentals and Programming in C - Reema Thareja, 2nd Edition, Oxford University, 2017.
2. E. Balaguruswamy, Programming in ANSI C, 7th Edition, Tata McGraw-Hill
3. Brian W. Kernighan and Dennis M. Ritchie, The 'C' Programming Language, Prentice Hall of India Yashavanth Kanetkar, Let us C, Authentic Guide to C Programming Language, bpb publisher, 17th Edition, 2020
4. Yashavanth Kanetkar, Let us C, Authentic Guide to C Programming Language, bpb publisher, 17th Edition, 2020

Web links and Video Lectures (e-Resources):

- elearning.vtu.ac.in/econtent/courses/video/BS/15PCD23.html
- <https://nptel.ac.in/courses/106/105/106105171/> MOOC courses can be adopted for more clarity in und

C Programming Lab		Semester	I
Course Code	OMCC105	CIE + SEE Marks	30 +70 =100
Credits	02	Exam Hours	03
Examination type (SEE)	Practical		
Course objectives:			
CLO1 : Exploring an programs using constructs of C programming language			
CLO2: Demonstrate the use of IDE, C Compiler, and identify and rectify the syntax and syntactic errors during programming.			



CLO3: Learn to Reporting the observations and debug the program.

Laboratory Experiments:

Implement the following programs with WINDOWS / LINUX platform using appropriate C compiler

1. Implement a C program that takes three coefficients (a, b, and c) of a Quadratic equation ($ax^2+bx+c=0$) as input and compute all possible roots, output the roots with appropriate messages.
2. Write a C program to simulate a Simple Calculator using Switch case construct.
3. Develop a C Program to check whether a given number is PALINDROME or NOT.
Ex: Num: 1221, Reverse: 1221, It is a Palindrome
4. Design and develop a C program to read a year as an input and find whether it is leap year or not.
5. Develop a C Program to search a Name in a list of names using Binary searching Technique (Use strcmp built-in function).
6. Write a C program that reads N integer numbers and arrange them in ascending order using Bubble Sort.
7. Develop, implement and execute a C program that reads two matrices A (m x n) and B (p x q) and Compute product of matrices A and B. Print both the input matrices and resultant matrix with suitable headings and output should be in matrix format only. Program must check the compatibility of orders of the matrices for multiplication. Report appropriate message in case of incompatibility.
8. Design and develop a C function isprime(num) that accepts an integer argument and returns 1 if the argument is prime, a 0 otherwise. Write a C program that invokes this function to generate prime numbers between the given range.
9. write a recursive C function to find the factorial of a number, n!, defined by $fact(n)=1$, if $n=0$. Otherwise $fact(n)=n*fact(n-1)$. Using this function, write a C program to compute the binomial coefficient nCr . Tabulate the results for different values of n and r with suitable messages.
10. Write a C program to copy the contents of one file to another.



Visvesvaraya Technological University, Belagavi

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Centre for Distance and Online Education (VTU-CDOE)

11. Write a C program that uses functions and structures to perform the following operations:

- a. Reading a complex number
 - b. Displaying a complex number
 - c. Addition of two complex numbers
 - d. Multiplication of two complex numbers
- Display the appropriate output.

12. Write a Program in c to swap two number using pointer.

Course outcome (Course Skill Set)

At the end of the course the student will be able to:

CO1: Make use of IDE for programming, identify and correct the syntax and syntactic errors using various programming constructs.

CO2: Demonstrate use of functions, recursive functions, arrays, strings, structures and pointers in problem solving.

CO3: Design and development of C programs to implement different searching and sorting techniques.

Suggested Learning Resources:

Books

1. Computer Fundamentals and Programming in C - Reema Thareja, 2nd Edition, Oxford Univeristy, 2017
2. E. Balaguruswamy, Programming in ANSI C, 7th Edition, Tata McGraw-Hill
3. Brian W. Kernighan and Dennis M. Ritchie, The 'C' Programming Language, Prentice Hall of India
4. Yashavanth Kanetkar, Let us C, Authentic Guide to C Programming Langaue, bpb publisher, 17th Edition, 2020

Web links and Video Lectures (e-Resources):

- elearning.vtu.ac.in/econtent/courses/video/BS/14CPL16.html
- <https://nptel.ac.in/courses/106/105/106105171/>



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Centre for Distance and Online Education (VTU-CDOE)

Database Management Lab		Semester	I
Course Code	OMCC106	CIE + SIE Marks	30 +70 = 100
Credits	02	Exam Hours	03
Examination type (SEE)	Practical		
Course objectives:			
CLO1: Create SQL queries for the small projects.			
CLO2: Create database objects that include tables, constraints, indexes, and sequences.			
<p>1. Students should be allowed to choose appropriate DBMS software, install it, configure it and start working on it. Create sample tables, execute some queries, use SQLPLUS features, Use PL/SQL features like cursors on sample database. Students should be permitted to practice appropriate User interface creation tool and Report generation tool.</p> <p>2. A college consists of number of employees working in different departments. In this context, create two tables' employee and department. Employee consists of columns empno, empname, basic, hra, da, deductions, gross, net, date-of-birth. The calculation of hra,da are as per the rules of the college. 1. Create tables department and employee with required constraints. 2. Initially only the few columns (essential) are to be added. Add the remaining columns separately by using appropriate SQL command 3. Basic column should not be null 4. Add constraint that basic should not be less than 5000. 5. Calculate hra,da,gross and net by using PL/SQL program.</p> <p>3. Students may be divided into batches and the following experiments may be given to them to better understand the DBMS concepts. Students should gather the required information, draw ER diagrams, map them to tables, normalize, create tables, triggers, procedures, execute queries, create user interfaces, and generate reports.</p> <ul style="list-style-type: none">• Student information system• KSRTC reservation system• Hostel management• Library management• Indian Railways reservation			
Course outcomes (Course Skill Set):			
At the end of the course the student will be able to:			
CO1: Design entity-relationship diagrams to solve given database applications.			
CO2: Implement a database schema for a given problem.			
CO3: Formulate SQL queries in Oracle for the given problem.			
CO4: Design and Develop suitable database and verify for its appropriate normalization for any given problem.			



Visvesvaraya Technological University, Belagavi

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Centre for Distance and Online Education (VTU-CDOE)

Data Structures and Algorithms		Semester	II
Course Code	OMCC201	CIE + SIE Marks	30 + 70 =100
Credits	04	Exam Hours	03
Examination type (SEE)	Theory		
Course Learning objectives: CLO1: Explore step by step and develop algorithms to solve real world problems. CLO2: Evaluate the Expressions like postfix, prefix conversions. CLO3: Implementing various data structures viz. Stacks, Queues, Linked Lists, Trees and Graphs. CLO4: Define various searching & sorting techniques. CLO5: Compare functions using asymptotic analysis and describe the relative merits of worst-, average-, and best-case analysis.			
Module-1			
Classification of Data Structures: Primitive and Non- Primitive, Linear and Nonlinear; Data structure Operations, Stack: Definition, Representation, Operations and Applications: Polish and reverse polish expressions, Infix to postfix conversion, evaluation of postfix expression, infix to prefix, postfix to infix conversion.			
Teaching-Learning Process	Chalk and talk method / PowerPoint Presentation		
Module-2			
Recursion - Factorial, GCD, Fibonacci Sequence, Tower of Hanoi. Queue: Definition, Representation, Queue Variants: Circular Queue, Priority Queue, Double Ended Queue; Applications of Queues. Programming Examples.			
Teaching-Learning Process	Chalk and talk method / PowerPoint Presentation		
Module-3			
Linked List: Limitations of array implementation, Memory Management: Static (Stack) and Dynamic (Heap) Memory Allocation, Memory management functions. Definition, Representation, Operations: getnode() and Freenode() operations, Types: Singly Linked List. Linked list as a data Structure, Inserting and removing nodes from a list, Linked implementations of stacks, Header nodes, Array implementation of lists.			
Teaching-Learning Process	Chalk and talk method / PowerPoint Presentation		



Visvesvaraya Technological University, Belagavi

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Centre for Distance and Online Education (VTU-CDOE)

Module-4	
Trees: Terminology, Binary Trees, Properties of Binary trees, Array and linked Representation of Binary Trees, Binary Tree Traversals - Inorder, postorder, preorder; Additional Binary tree operations. Threaded binary trees, Binary Search Trees - Definition, Insertion, Deletion, Traversal, Searching, Application of Trees-Evaluation of Expression, Programming Examples.	
Teaching-Learning Process	Chalk and talk method / PowerPoint Presentation
Module-5	
Graphs: Definitions, Terminologies, Matrix and Adjacency List Representation Of Graphs, Elementary Graph operations, Traversal methods: Breadth First Search and Depth First Search. Insertion Sort,. Hash Table organizations, Hashing Functions, Static and Dynamic Hashing.	
Teaching Learning Process	Chalk and talk method / PowerPoint Presentation
Course outcome (Course Skill Set): At the end of the course the student will be able to: CO1: Illustrate the different data structures and operations. CO2: Demonstrate the concept of stack and Queue data structures use CO3: Infer the concept of Linked list, Trees and Graphs in problem solving CO 4: Employ various data structures for solving various problems.	
Suggested Learning Resources: Reference books: 1. Ellis Horowitz and Sartaj Sahni, Fundamentals of Data Structures in C, 2nd Ed, Universities Press, 2014. 2. Gilberg & Forouzan, Data Structures: A Pseudo-code approach with C, 2nd Ed, Cengage Learning,2014. 3. Reema Thareja, Data Structures using C, 3rd Ed, Oxford press, 2012. 4. Introduction to Algorithms ,Thomas h.Cormen Charles E. Leiserson Ronald L. Rivest Clifford Stein,4th Edition,2022.MIT Press	
Web links and Video Lectures (e-Resources): <ul style="list-style-type: none">• https://www.youtube.com/watch?v=BBpAmxU_NQo• https://www.youtube.com/watch?v=8hly31xKli0• https://archive.nptel.ac.in/courses/106/106/106106127/	



Visvesvaraya Technological University, Belagavi

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Centre for Distance and Online Education (VTU-CDOE)

Object Oriented Programming Using Python		Semester	II
Course Code	OMCC202	CIE + SIE Marks	30 + 70 =100
Credits	4	Exam Hours	3
Examination type (SEE)	Theory		
Course objectives:			
CLO1: Study the importance of Object Oriented Programming			
CLO2: Explore the Object Oriented Programming concepts			
CLO3: Explain the concept of Polymorphism, Inheritance			
CLO4: Understand the creation of modules ,packages and organization of modules and packages			
Teaching-Learning Process (General Instructions)			
Programming Exercises and mini project works.			
Module-1			
Python Basic Concepts and Programming Parts of Python Programming Language, Identifiers, Keywords, Statements and Expressions, Variables, Operators, Precedence and Associativity, Data Types, Indentation, Comments, Reading Input, Print Output, Type Conversions, The type() Function and Is Operator, Control Flow Statements, The if Decision Control Flow Statement, The if...else Decision Control Flow Statement, The if...elif...else Decision Control Statement, Nested if Statement, The while Loop, The for Loop, The continue and break Statements, Built-In Functions, Commonly Used Modules, Function Definition and Calling the Function, The return Statement and void Function, Scope and Lifetime of Variables, Default Parameters, Keyword Arguments, *args and **kwargs, Command Line Arguments.			
Module-2			
Python Collection Objects, Strings- Creating and Storing Strings, Basic String Operations, Accessing Characters in String by Index Number, String Slicing and Joining, String Methods, Formatting Strings, Lists-Creating Lists, Basic List Operations, Indexing and Slicing in Lists, Built-In Functions Used on Lists, List Methods. Sets, Tuples and Dictionaries. Files: reading and writing files			
Module-3			
Object-oriented Design :Introducing object-oriented ,Objects and classes, Specifying attributes and behaviours : Data describes objects , Behaviours are actions ,Hiding details and creating the public interface: Composition, Inheritance: Inheritance provides abstraction, Multiple inheritance Objects in Python : Creating Python classes , Adding attributes, Making a function work: passing arguments, Initializing the object, self argument			



Module-4
Modules and packages: Organizing the modules, Absolute imports, Relative imports, Organizing module contents: Access control, Third-party libraries, Basic inheritance, Extending built-ins, Overriding and super, Multiple inheritance, The diamond problem, Different sets of arguments,
Module-5
Polymorphism , Abstract base classes, Using an abstract base class , Creating an abstract base class Exceptions: Raising exceptions, The effects of an exception , Handling exceptions, The exception hierarchy, Defining our own exceptions
Course outcome (Course Skill Set) At the end of the course the student will be able to: CO1: Demonstrate proficiency in handling loops and creation of functions CO2: Illustrate the methods to create and manipulate lists, tuples and dictionaries . CO3: Design and Develop programs for string processing and file organization. CO4: Interpret the concept of OOP as used in Python
Suggested Learning Resources: Books 1. Allen B. Downey, "Think Python: How to Think Like a Computer Scientist", 2 nd edition, Updated for Python 3, Shroff/O'Reilly Publishers, 2016 2. Python 3 Object Oriented Programming, 2 nd Edition, Unleash the power of Python 3 Objects by Dusty Phillips , PACKT Publishing. 3. Python Object-Oriented Programming :Build robust and maintainable Object-oriented python applications and libraries, Steven F. Lott, Dusty Philips,4th Edition, Packt Publishing Limited; 2021 4. Python the complete reference ,Martin C. Brown,4th Edition, McGraw Hill Education ,2018
Web links and Video Lectures (e-Resources): <ul style="list-style-type: none">• http://greenteapress.com/wp/thinkpython/



Visvesvaraya Technological University, Belagavi

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Centre for Distance and Online Education (VTU-CDOE)

Software Engineering with Agile Methodologies		Semester	II
Course Code	OMCC203	CIE + SIE Marks	30 + 70 = 100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Learning objectives:			
CLO1: Outline software engineering principles and activities involved in building large software programs.			
CLO2: Identify ethical and professional issues and explain why they are of concern to software engineers.			
CLO3: Explain the fundamentals of object oriented concepts.			
CLO4: Describe the process of requirements gathering, requirements classification, requirements specification and requirements validation.			
CLO5: Differentiate system models, use UML diagrams and apply design patterns.			
CLO6: Discuss the distinctions between validation testing and defect testing.			
MODULE 1			
Introduction: Software Products and Software process, Process models: Waterfall modal, Evolutionary Development, Bohemia's Spiral model, Overview of risk management, Process Visibility, Professional responsibility. Computer based System Engineering: Systems and their environment, System Procurement, System Engineering Process, System architecture modelling. Human Factors, System reliability Engineering.			
MODULE 2			
Requirements and Specification: The requirement Engineering Process, The Software requirement document, Validation of Evolution of requirements, Viewpoint - oriented & method based analysis, system contexts, Social 7 organizational factors . Data flow, Semantic, Objects, models, Requirement Specification, Non functional requirement.			
MODULE 3			
Software Prototyping: Prototyping in software process, Prototyping techniques, User interface prototyping. Software Design: Design Process, Design Strategies, Design Quality, System Structuring control models, Modular decomposition, Domain Specific architecture.			



MODULE 4

Agile Methodology :

Theories for Agile Management - Agile Software Development - Traditional Model vs. Agile Model - Classification of Agile Methods - Agile Manifesto and Principles - Agile Project Management - Agile Team Interactions - Ethics in Agile Teams - Agility in Design, Testing - Agile Documentations - Agile Drivers, Capabilities and Values

MODULE 5

Agile Process: Lean Production - SCRUM, Crystal, Feature Driven Development- Adaptive Software Development - Extreme Programming: Method Overview - Lifecycle - Work Products, Roles and Practices.

Course outcome (Course Skill Set)

At the end of the course the student will be able to :

CO1: Illustrate a software development process model, components or processes to meet desired needs within realistic constraints.

CO2: Demonstrate the usage of techniques, skills, and modern engineering tools necessary for software engineering practice.

CO3: Showcase the suitable prototyping concept, software design strategies and modular approaches in software design process.

CO5: Explore the Agile Software Development, project management, Team Interactions etc.,

Suggested Learning Resources:

Reference books:

1. Ian Sommerville: Software Engineering, 9th Edition, Pearson Education, 2012.
2. Michael Blaha, James Rumbaugh: Object Oriented Modelling and Design with UML, 2nd Edition, Pearson Education, 2005.
3. Roger S. Pressman: Software Engineering-A Practitioners approach, 7th Edition, Tata McGraw Hill.
4. Stephan R. Schach, "Object oriented software engineering", Tata McGrawHill, 2008



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Centre for Distance and Online Education (VTU-CDOE)

Fundamentals of Artificial Intelligence and Machine Learning		Semester	II
Course Code	OMCC204	CIE + SIE Marks	30 + 70 = 100
Credits	4	Exam Hours	03
Examination type (SEE)	Theory		
Course Learning objectives:			
CLO1. Explain the basic principles of Artificial Intelligence.			
CLO2. Learn and design intelligent agents.			
CLO3. Explore the basic areas of artificial intelligence including problem solving, knowledge representation, reasoning, decision making, planning, perception and action.			
CLO4: Interpret the fundamental concepts of machine learning and its various algorithms.			
CLO5: Implement various strategies of generating models from data and evaluating them			
Module 1: Introduction to AI and Machine Learning		(10 hours)	
Introduction to AI and ML (2 hour): Definition of Artificial Intelligence (AI) and Machine Learning (ML), Historical context and key milestones, Applications of AI and ML in real-world scenarios, Types of Machine Learning (4 hour): Supervised learning, unsupervised learning, and reinforcement learning, Examples of applications for each type, Overview of supervised and unsupervised algorithms, Basics of Data and Feature Engineering (2 hours): Importance of data quality and pre-processing, Data representation and feature extraction, Handling missing data and categorical variables Evaluation Metrics (2 hour): Accuracy, precision, recall, F1-score, ROC curve, AUC Selecting appropriate metrics for different tasks, Trade-offs between different metrics			
Module 2: Supervised Learning		(10 hours)	
Linear Regression (2 hours): Introduction to linear regression, Simple and multiple linear regressions, Model training, evaluation, and interpretation. Classification Algorithms (5 hours): Logistic regression, Decision trees and random forests, Naive Bayes classifier, Support Vector Machines (2 hours): Introduction to SVM, Linear SVM and kernel trick Hyperparameter tuning and model evaluation			
Module 3: Unsupervised Learning		(10 hours)	
Clustering (4 hours): K-means clustering, Hierarchical clustering, Evaluating cluster quality, Dimensionality Reduction (3 hours): Principal Component Analysis (PCA) t-Distributed Stochastic Neighbor Embedding (t-SNE), Applications and benefits of dimensionality reduction. Anomaly Detection (3 hours): Identifying anomalies in data, Approaches to anomaly detection, Real-world use cases.			



Module 4: Neural Networks and Deep Learning

(10 hours)

Introduction to Neural Networks (3 hours): Basics of artificial neurons, Activation functions and network architectures, Feed forward and back propagation, Convolutional Neural Networks (4 hours): Basics of CNNs, Image classification and object detection, Transfer learning and pre-trained models, Recurrent Neural Networks (3 hours) , Understanding RNNs, Applications in sequential data processing

Long Short-Term Memory (LSTM) and Gated Recurrent Units (GRU).

Module 5: Practical Applications and Future Trends

(10 hours)

Natural Language Processing (4 hours), Introduction to NLP and its challenges
Text pre-processing and tokenization, Basics of sentiment analysis and text generation

AI Ethics and Bias (3 hour), Ethical considerations in AI and ML, Addressing bias and fairness in algorithms, Responsible AI development, Future Trends in AI and ML (3 hour), Reinforcement learning advancements, Generative Adversarial Networks (GANs), Explainable AI and interpretable models.

Course outcome (Course Skill Set):

At the end of the course the student will be able to :

CO1. Illustrate the foundational principles, mathematical tools and program paradigms of AI and fundamental principles of machine learning.

CO2. Demonstrate the formal methods of knowledge representation and Formulation of a Machine Learning problem.

CO3. Showcase the usage of intelligent agents for Artificial Intelligence programming techniques and Develop a model using supervised/unsupervised machine learning algorithms for classification/prediction/clustering.

CO4. Interpret logic reasoning and problem solving techniques for AI applications

Reference Book

1. AurolienGeron, "Hands-On Machine Learning with Scikit-Learn and TensorFlow, Shroff/O'Reilly",2017
2. Andreas Muller and Sarah Guido, "Introduction to Machine Learning with Python: A Guidefor Data Scientists", Shroff/O'Reilly, 2016
3. Andrew Ng, Machine learning yearning, <https://www.deeplearning.ai/machine-learningyearning/>
4. Russell, Norvig, Artificial Intelligence: A Modern Approach, Third edition, Prentice Hall,2010



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Centre for Distance and Online Education (VTU-CDOE)

Data Structures Laboratory			Semester	II
Course Code	OMCC205	CIE + SIE Marks	30 + 70 = 100	
Credits	2	Exam Hours	03	
Examination type (SEE)	Practical			
Course objectives: CLO1: Explain the Evaluation of Expressions like postfix, prefix conversions. CLO2: Implementing various data structures viz. Stacks, Queues, Linked Lists, Trees and Graphs.				
Sl. No	Experiments			
1	Implement a Program in C for converting an Infix Expression to Postfix Expression.			
2	Design, develop, and execute a program in C to evaluate a valid postfix expression using stack. Assume that the postfix expression is read as a single line consisting of non-negative single digit operands and binary arithmetic operators. The arithmetic operators are + (add), - (subtract), * (multiply) and / (divide).			
3	Design, develop, and execute a program in C to simulate the working of a queue of integers using an array. Provide the following operations: a. Insert b. Delete c. Display			
4	Write a C program to simulate the working of a singly linked list providing the following operations: a. Display & Insert b. Delete from the beginning/end c. Delete a given element			
5	Write a C program to Implement the following searching techniques a. Linear Search b. Binary Search.			
6	Write a C program to implement the following sorting algorithms using user defined functions: a. Bubble sort (Ascending order) b. Selection sort (Descending order).			
7	Write a C program to implement the Binary Search Tree operations.			
8	Write a C program to demonstrate the Binary Tree Traversals - Inorder, postorder, preorder			



Course outcomes (Course Skill Set):

At the end of the course the student will be able to:

CO1: Design and Develop Data structure techniques for evaluating the given expression.

CO2: Demonstrate various sorting / searching techniques and validate input/output for the given problem.

CO3: Design data structures to show the operations on Stacks, Queues, Circular Queues, Linked Lists, and Trees.

CO4: Implement the suitable algorithm to find whether the given graph is connected or not and illustrate the performance of the technique implemented.



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Centre for Distance and Online Education (VTU-CDOE)

Python Lab		Semester	II
Course Code	OMCC206	CIE + SIE Marks	30 + 70 =100
Credits	02	Exam Hours	03
Examination type (SEE)		Practical	
Course Learning Objectives:			
CLO1: To be able to introduce core programming basics and program design with functions using Python programming language.			
CLO2: To understand a range of Object-Oriented Programming, as well as in-depth data and information processing techniques.			
CLO3: To understand the high-performance programs designed to strengthen the practical expertise.			
1. Write a program to sum all the elements from n1 to n2 where n1 and n2 are positive integers			
2. Input an array of n numbers and find separately the sum of positive numbers and negative numbers.			
3. Write a program to search an element using linear search			
4. Write a program to search an element using binary search.			
5. Write a program to simulate stack.			
6. Using a stack evaluate an arithmetic expression.			
7. Write a program to multiply two matrices			
8. Write a program to find the roots of a quadratic equation			
9. Write a program to Insert a number in a sorted array.			
10. Write a Python Program to check whether the given string is palindrome or not using built in string manipulation methods.			
11. Write a Python Program to read a word and prints the number of letters, vowels and percentage of vowels in the word using dictionary			
12. Write a Python Program to check a given sentence is a pangram or not using function/Module.			
Course Outcomes: At the end of the course the student will be able to:			
CO1: Demonstrate proficiency in handling loops and creation of functions.			
CO2: Illustrate the methods to create and manipulate lists, tuples and dictionaries in Python Programme.			
CO3: Design and Develop programs for string processing and file organization and use the concept of OOP as used in Python.			



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Centre for Distance and Online Education (VTU-CDOE)

Ethical Hacking		Semester	III
Course Code:	OMCC301	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives: CLO 1. Describe about the foot printing and Enumeration techniques CLO 2. Demonstrate the encrypting file system and folder permission. CLO 3. Identify the hacking and different type of hacking. CLO 4: Discuss the types of attacks and services.			
Module-1 : Introduction to Ethical Hacking			
Hacking Methodology, Process of Malicious Hacking, and Foot printing and scanning: Foot printing, scanning. Enumeration: Enumeration. System Hacking and Trojans: System Hacking, Trojans and Black Box Vs. White Box Techniques.			
Module-2: Hacking Methodology			
Denial of Service, Sniffers, Session Hijacking and Hacking Web Servers: Session Hijacking, Hacking Web Servers. Web Application Vulnerabilities and Web Techniques Based Password Cracking: Web Application Vulnerabilities, Web Based Password Cracking Techniques.			
Module-3 : Web and Network Hacking			
SQL Injection, Hacking Wireless Networking, Viruses, Worms and Physical Security: Viruses and Worms, Physical Security. Linux Hacking: Linux Hacking. Evading IDS and Firewalls: Evading IDS and Firewalls.			
Module-4 : Report writing & Mitigation			
Introduction to Report Writing & Mitigation, requirements for low level reporting & high level reporting of Penetration testing results, Demonstration of vulnerabilities and Mitigation of issues identified including tracking			
Module-5 : Ethical Hacking and Legal System			
Overview of India's Information Technology Amendment Act 2008 (IT Act 2008), hacker vs cracker, liabilities - civil and penal, cyber theft and IPC sec 378, IT Act 2008 - sections 43, 65 and 66, how to file a complaint of suspected hacking, Case Studies, understanding how hacking is legally dealt with among BRICS countries.			

Text Books:

1. Gray Hat Hacking The Ethical Hackers Handbook, 3rd Edition Paperback - 1 Jul 2017 by Allen Harper, Shon Harris, Jonathan Ness, Chris Eagle, McGraw Hill Education; 3 ed (1 July 2017)
2. CEH v9: Certified Ethical Hacker Version 9 Study Guide by Sean-Philip Oriyano, Sybex; Stg edition (17 June 2016).



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Centre for Distance and Online Education (VTU-CDOE)

Cloud Web Services		Semester	III
Course Code:	OMCC302	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives: CLO 1. Introducing cloud computing and Amazon web services. CLO 2. Understanding and using EC2 instances. CLO 3. Deploying and managing applications on AWS cloud. CLO 4. Using AWS security services. CLO 5. Implementing the networking concepts on AWS cloud			
Module-1: Introduction to Cloud Computing and Amazon Web Services			
Introduction to Cloud Computing, Cloud Service Delivery Models (IAAS, PAAS, SAAS), Cloud Deployment Models (Private, Public, Hybrid and Community), Cloud Computing Security, Case Study Introduction to Amazon Web Services, Why Amazon? Use Cases, AWS Storage Options, AWS Compute Options, AWS Database Options, AWS Workflow Automation and Orchestration Options, AWS Systems Management and Monitoring Options, AWS Virtual Private Cloud Introduction, Pricing Concepts			
Module-2 : Introduction to EC2			
Introduction To EC2, Instance Types And Uses, Auto scaling Instances, Amazon Machine Images (AMIS), Modifying Existing Images, Creating New Images of Running Instances, Converting An Instance Store AMI To An EBS AMI, Instances Backed By Storage Types, Elastic IPS, Elastic Load Balancing			
Module-3 : Web Applications and Security			
Introduction to Elastic Beanstalk, Deploying Scalable Application On AWS, Selecting And Launching An Application Environment, Provisioning Application Resources with Cloud formation, Introduction to CloudWatch, Describe Amazon Cloud Watch metrics and alarms, AWS Messaging Services(SNS,SQS,SES). Introduction to AWS Security, Describe Amazon Identity and Access Management (IAM), AWS Directory Service, AWS Key Management Service, Securing Data at Rest and In Motion			
Module-4 : AWS Storage			
Amazon Storage, S3 Storage Basics, Buckets and Objects, Creating A Web Server Using S3 Endpoints, Managing Voluminous Information with EBS, Glacier Storage Service , Describe Amazon Dynamo, Understand key aspects of Amazon RDS, Launch an Amazon RDS instance			



Module-5 : AWS Networking

Introduction to AWS Networking , Access Control Lists (ACLs), Setting Up a Security Group, Setting Up VPC And Internet Gateway, Setting Up A VPN, Setting Up A Customer Gateway For VPN, Setting Up Dedicated Hardware For VPC, Scenario 1:VPC With A Public Subnet Only (Standalone Web), Scenario 2: VPC with Public And Private Subnets (3 Tier App), Scenario 3:VPC With Public And Private Subnets And Hardware VPN Access (Web On The Cloud, Database and App On Prem) Scenario 4: VPC With A Private Subnet Only And Hardware VPN Access. (Extension Of Your Corporate Network), Route53 for DNS System, Cloud front, Case Study.

Text Book:

1. Joe Baron, Hisham Baz , Tim Bixler , Biff Gaut , Kevin E. Kelly , Sean Senior , John Stamper , “AWS Certified Solutions Architect Official Study Guide: Associate Exam, John Wiley and Sons Publications, 2017

Reference Book:

1. Yohan Wadia , “AWS Certified Solutions Architect Official Study Guide: Associate Exam, John Packt Publishing, 2016
2. Bernald Golden, “Amazon Web Services for Dummies”, John Wiley & Sons, 2013

Course Outcomes

Cos	Description
CO1	To gain fundamental understanding of AWS cloud technologies
CO2	Be able to start a Windows or Linux server in the cloud with its own private address
CO3	Be able to start up a CRM / Word Press / etc. website hosted in cloud
CO4	Be able to start a highly scalable MySQL or Oracle database in the cloud with multiple read-replica databases (for scalability of database)
CO5	Be able to setup a load-balancer in the cloud.

CO-PO Mapping:

PO/PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO												
CO1	2	2	1		1		2	2	2			1
CO2	3	3	2	1	1		2	2	1	1	1	2
CO3	3	3	2	1	1	1	2	2	1	1	1	2
CO4	3	3	3	1	1	2	2	2	1	1	1	2
CO5	3	3	2	1	1	2	2	2	1	1	1	2



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Centre for Distance and Online Education (VTU-CDOE)

Principles of Virtualization		Semester	III
Course Code:	OMCC303A	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives:			
CLO 1. To understand the virtualization and Cloud Technology			
CLO 2. Implementing Virtualization using Hypervisors			
CLO 3. To understand the vSphere components and its features.			
CLO 4. Understanding and implementing the Storage Virtualization			
CLO 5. Implementing Network virtualization using VMware NSX			
CLO 6. How to Secure the ESXi and vCenter Servers			
CLO 7. Monitoring the performance of resources used in SDDC			
Module-1 : Introduction			
Introduction to Virtualization - Types of virtualization - Difference between cloud and virtualization - Physical infrastructure and virtual infrastructure - Virtualization approaches - Partitioning - Hosting - Isolation - Hardware independence - Virtual machine - Hypervisor - Types of hypervisor - Virtual machine manager - Types of hypervisor - Introduction to datacenter virtualization Esxi - Difference between Esxi and Esx - Versions of Esxi - Installation and configuration of Esxi 6.0 - vSphere 6.0			
Module-2: Components of vSphere 6.0			
Components of VMware vSphere - vSphere 6.0: Overview and Architecture - Topology of vSphere 6.0 Data Center - vSphere 6.0 Configuration MaximumsvCenter Server - vCenter Server Features - Certificate Management - Alarms and Alerts - Monitoring Features - Template Management - Linked Mode Deployment - Storage Features in vSphere - Shared Storage - Storage Protocols - Datastores - Virtual SAN - Virtual Volumes - Networking Features in vSphere - Virtual Networking - Virtual Switches and its types			
Module-3: Features of vSphere and NSX			
vSphere Resource Management Features - vMotion - Distributed Resource Scheduler (DRS) - Distributed Power Management (DPM) - Storage vMotion - Storage DRS - Storage I/O Control - Network I/O Control - vSphere Availability Features - vSphere Data Protection - High Availability - Fault Tolerance - vSphere Replication - Introduction to NSX.			
Module-4 : vSphere Solutions to Data Center Challenges and vSphere Security			
Challenges - Availability Challenges - Scalability Challenges - Management Challenges - Optimization Challenges - Application Upgrade Challenges - Cloud Challenges - Security - Describe the features and benefits of VMware Platform Services Controller - Configure ESXi host access and authorization - Secure ESXi - vCenter Server - and virtual machines - Upgrade ESXi and vCenter Server instances			



Module-5 : Resource optimization and resource management

Network Optimization - Configure and manage vSphere distributed switches - Migrate virtual machines from standard switches to distributed switches - Explain distributed switch features such as port mirroring - LACP - QoS tagging - and NetFlow - CPU Optimization - Explain the CPU scheduler operation - NUMA support - and other features that affect CPU performance - Monitor key CPU performance metrics - Memory Optimization - Explain ballooning - memory compression - and host swapping techniques for memory reclamation when memory is overcommitted - Monitor key memory performance metrics - Storage Optimization - Diagnose storage access problems - Configure VMware vSphere Flash Read Cache - Monitor key storage performance metrics

Text Books:

1. Virtualization Essentials Paperback – 26 Apr 2012 by Matthew Portnoy - wiley publications
2. VMware Cookbook Paperback – 17 Jul 2012 by Troy - Shroff/O'Reilly; Second edition (17 July 2012).

Reference Book:

1. Mastering VMware vSphere 5.5 (SYBEX) Paperback – 2014 by Scott Lowe, Nick Marshall, Forbes Guthrie, Matt Liebowitz , Josh Atwell - Wiley (2014) edition

Course Outcomes

Cos	Description
CO1	Installing and configuring the SDDC using VMware products.
CO2	Implementing Fault tolerance and High availability for the Virtual machines
CO3	Securing the Virtual environment.
CO4	Resource Optimization and monitoring.

CO-PO Mapping:

PO/PSO	P	PO	PO1	PO1	PO1							
CO	O1	2	3	4	5	6	7	8	9	0	1	2
CO1	3	1		1			1			1	1	1
CO2	2	1	2	1	1		1					
CO3	1	2	3	1	1							
CO4	1	1	3	1	1							
CO5	2	2	3	1	1							



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Centre for Distance and Online Education (VTU-CDOE)

Storage and Datacenter		Semester	III
Course Code	OMCC303B	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives: CLO 1. To impart the basic concepts of Storage systems and Datacenter environment CLO 2. To understand concepts about RAID techniques CLO 3. To understand basic concepts about NAS and SAN. CLO 4. To understanding about taking backup and restoring the data with the help of Business Continuity and Disaster Recovery concepts and tools. CLO 5. To understand about Data Center Consolidation and Clustering.			
Module-1 : Introduction to Storage System			
Introduction to Information Storage: Information Storage, Evolution of Storage Architecture, Data Center Infrastructure, Virtualization and Cloud Computing Data Center Environment: Application, Database Management System (DBMS), Host (Compute), Connectivity, Storage, Host Access to Data, Direct-Attached Storage, Storage Design Based on Application Data Protection (RAID): RAID Implementation Methods, RAID Array Components, RAID Techniques, RAID Levels, RAID Impact on Disk Performance, RAID Comparison			
Module-2 : Storage Networking Technologies			
Network-Attached Storage: General-Purpose Servers versus NAS Devices, Benefits of NAS, File Systems and Network File Sharing, Components of NAS, NAS I/O Operation, NAS Implementations, NAS File-Sharing Protocols, Factors Affecting NAS Performance , FileLevel Virtualization. Fibre Channel Storage Area Networks: Fibre Channel Overview, The SAN and Its Evolution, Components of FC SAN, FC Connectivity, Switched Fabric Ports, Fibre Channel Architecture, Fabric Services, Switched Fabric Login Types, Zoning, FC SAN Topologies, Virtualization in SAN. IP SAN and FCoE: iSCSI, FCIP, FCoE RAID and Storage Networking Technologies : Implementation of RAID - Software RAID - Hardware RAID -RAID Array Component - RAID Levels - Striping -Mirroring - RAID Impact on Disk-Performance - Introduction to Direct Attached Storage - Types of DAS - Introduction to SAN - Components of SAN - FC connectivity - FC topologies - Introduction to NAS - NAS components - NAS Implementation - NAS File sharing.			



Module-3 : Backup and Disaster Recovery

Introduction to Business Continuity :

Information Availability, BC Terminology, BC Planning Life Cycle, Failure Analysis, Business Impact Analysis, BC Technology Solutions.

Backup and Archive: Backup Purpose, Backup Considerations, Backup Granularity, Recovery Considerations, Backup Methods, Backup Architecture, Backup and Restore Operations, Backup Topologies, Backup in NAS Environments, Backup Targets, Data Deduplication for Backup, Backup in Virtualized Environments, Data Archive, Archiving Solution Architecture.

Module-4 : Data Center Consolidation

Reasons for Data Center Consolidation: Reasons for Data Center Consolidation, Consolidation Opportunities.

Data Center Consolidation Phases: Phase 1: Study and Document the Current Environment, Phase 2: Architect the Target Consolidated Environment, Phase 3: Implement the New Architecture, Phase 4: Control and Administer the Consolidated.

Best Practices in IT: Defining Best Practices, Deploying Best Practices, Benefits of Best Practices, Systems Management Best Practices, Server Cluster Best Practices, Data Storage Best Practices, Network Management Best Practices, Documentation Best Practices, Network Diagram Documentation, Documentation Formats.

Module-5 : Data Center Clusters

Cluster Architecture: Asymmetric Two-Node Clusters, Symmetric Two-Node Clusters, Complex Cluster Configurations, Failover Policies, Best Practices.

Cluster Requirements: Required Hardware Cluster Components, Cluster Software Requirements, What Happens During Service Failover, Cluster Installation Checklist.

Designing Cluster-Friendly Applications: Automating Operations, Controlling Application Failover Time, Reducing Data Loss During Failover, Minimizing Application Failures, Designing Node-Independent Applications, Minimizing Planned Downtime, Restoring Client Connections.

Text Books:

1. Information Storage and Management (Storing Managing, and Protecting Digital Information in Classic, Virtualized, and Cloud Environments) 2nd Edition by Somasundaram Gnanasundaram Alok Shrivastava.
2. Administering Data Centers: Servers, Storage, and Voice over IP By KailashJayaswal ISBN-13: 978-0471771838.



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Reference Books:

1. Storage Networks Explained: Basics and Application of Fibre Channel SAN, NAS, ISCSI, INFINIB and FOCE by Ulf Troppens.
2. Storage Management in Data Centers: Understanding, Exploiting, Tuning, and Troubleshooting Veritas Storage Foundation by Volker Herminghaus and Albrecht Scriba.
3. Blade Servers and Virtualization: Transforming Enterprise Computing While Cutting Costs by Barb Goldworm and Anne Skamarock.

Course Outcomes

Cos	Description
CO1	Analyze Storage devices and technologies.
CO2	Summarize the advantages and functionality of NAS and SAN.
CO3	Appreciate knowledge on Backups and Disaster Recovery
CO4	Describe Data Center Consolidation and its phases.
CO5	Appreciate knowledge on design and analysis of Cluster Architecture.

CO-PO Mapping:

PO/PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO												
CO1	1	1	1		2	1	2	1				
CO2	3	3	3	2	2	2	2	1		1		
CO3	3	3	3	2	2	1	2	1		1	1	1
CO4	3	3	3	2	2	1	2	1		1	1	1
CO5	3	3	3	2	2	1	2	1		1	1	1



Visvesvaraya Technological University, Belagavi

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Centre for Distance and Online Education (VTU-CDOE)

Cloud Computing		Semester	III
Course Code:	OMCC303C	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives:			
CLO 1. Explain the fundamentals of cloud computing			
CLO 2. Illustrate the cloud application programming and aneka platform			
CLO 3. Contrast different cloud platforms used in industry.			
Module-1			
Introduction to Cloud Computing: Eras of computing, The vision of Cloud Computing, Defining a cloud, A closer look, Cloud computing reference model, Historical developments: Distributed systems, Virtualization, Web 2.0; Service oriented computing; Utility oriented computing.			
Module-2			
Architectures for parallel and distributed computing: Parallel Vs Distributed computing, Elements of parallel computing, Elements of distributed computing, Technologies for distributed computing.			
Module-3			
Virtualization: Introduction, Characteristics of virtualized environments, Taxonomy of virtualization techniques, Virtualization and cloud computing, Pros and cons of virtualization, Technology examples: Xen: Para virtualization, VmWare: Full virtualization, Microsoft Hyper - V			
Module-4			
Cloud computing architecture: Introduction, Cloud reference model: Architecture, IaaS, PaaS, SaaS, Types of Clouds: Public, Private, Hybrid and Community clouds, Economics of the cloud, Open challenges.			
Module-5			
Cloud Platforms in Industry : Amazon web services; Google AppEngine; Microsoft Azure; Cloud Applications. Scientific applications: Healthcare; Biology; Geo-Science, Business and Consumer applications: ARM & ERP; Productivity; Social networking			

Textbooks

1. RjkumarBuyya, Christian Vecchiola, and ThamaraiSelci, Mastering Cloud Computing, Tata McGraw Hill, New Delhi, India, 2013

Reference Books

1. Cloud Computing for Dummies by Judith Hurwitz, R.Bloor, M. Kanfman, F.Halper (Wiley India Edition)

2. Cloud Computing: A Practical Approach by J.Vette, Toby J. Vette, Robert Elsenpeter (Tata McGraw Hill)



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Centre for Distance and Online Education (VTU-CDOE)

Block Chain Technology		Semester	III
Course Code:	OMCC304A	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives:			
CLO 1. Demonstrate the basics of Block chain concepts using modern tools/technologies.			
CLO 2. Illustrate the role of block chain applications in different domains including cyber security			
CLO 3. Evaluate the usage of Block chain implementation/features for the given problem.			
CLO 4 : Exemplify the usage of bitcoins and its impact on the economy.			
CLO 5 : Analyze the application of specific block chain architecture for a given problem			
Module-1			
Introduction to Block chain, How Block chain works, Block chain vs Bitcoin, Practical applications, public and private key basics, pros and cons of Block chain, Myths about Bitcoin.			
Module-2			
Block chain: Architecture, versions, variants, use cases, Life use cases of block chain, Block chain vs shared Database, Introduction to crypto currencies, Types, Applications.			
Module-3			
Concept of Double Spending, Hashing, Mining, Proof of work. Introduction to Merkel tree, Privacy , payment verification , Resolving Conflicts , Creation of Blocks			
Module-4			
Introduction to Bitcoin, key concepts of Bitcoin, Merits and De Merits Fork and Segwits, Sending and Receiving bitcoins, choosing bitcoin wallet, Converting Bitcoins to Fiat Currency.			
Module-5			
Introduction to Ethereum, Advantages and Disadvantages, Ethereum vs Bitcoin, Introduction to Smart contracts, usage, application, working principle, Law and Regulations. Case Study.			

Books

- Beginning Block chain: A Beginner's Guide to Building Blockchain Solutions by ArshdeepBikramaditya Signal,
- Gautam Dhameja (Priyansu Sekhar Panda., A Press.) 2018
- Block chain Applications: A Hands-On Approach by Bahga, Vijay Madiseti ,2017
- Block chain by Melanie Swan, OReilly 2015



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Centre for Distance and Online Education (VTU-CDOE)

Artificial Intelligence in Cyber Security		Semester	III
Course Code:	OMCC304B	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives:			
CLO 1. Explore cyber threats and limitations of machine learning in security			
CLO 2. Apply supervised learning algorithms for anomaly detection			
CLO 3: Explore feature generation and the theory of network defense			
CLO 4: Explore types of web abuse and supervised learning for abuse problems.			
Module-1			
Cyber threats and landscape, The cyber attack's economy, What is Machine learning?, Real-world uses of Machine learning in Security, Spam fighting: an iterative approach, Limitations of machine learning in Security, Training algorithms to learn.			
Module-2			
Supervised classification algorithms, Practical consideration in classification, Clustering, When to use anomaly detection versus supervised learning, Intrusion detection with Heuristics, data-driven methods, feature engineering for anomaly detection, anomaly detection with data and algorithms, Challenges of using machine learning in anomaly detection.			
Module-3			
Understanding malware, feature generation, from features to classification, Theory of Network defense, machine learning and network security, building a predictive model to classify network attacks.			
Module-4			
Monetizing the consumer web, types of abuse and the data that can stop them, Supervised learning for abuse problems, clustering abuse, further direction in clustering, defining machine learning system maturity and scalability.			
Module-5			
Data quality, model quality, performance, maintainability, monitoring and alerting, Security and reliability, feedback and usability.			



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Centre for Distance and Online Education (VTU-CDOE)

Cyber security Governance, Risk and Compliance		Semester	III
Course Code:	OMCC304C	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives:			
CLO 1. The students will learn the principles of cybersecurity governance, risk, and compliance			
CLO 2. They will understand the tools methods, including vulnerability management, threat detection, metrics, and evaluations of organizations.			
CLO 3. Students will study the NIST framework and learn organizational roles within a company			
Module-1			
Basics of Cyber security governance, Principles of cyber-security governance, Assessment of cyber security maturity, Theories of governance - introduction, Governance - definitions and typologies.			
Governance of security operations, Tools, methods, and processes, Vulnerability management			
Module-2			
Threat management, Endpoint management, Intrusion detection and prevention (IDPS), Security incident management.			
Security metrics and governance, Measurement of governance: Metrics - concepts, Application security metrics, Network security metrics			
Module-3			
Security incident metrics, Vulnerability metrics, Service level objectives/agreement (SLO / SLA), NIST metrics.			
Security analytics and governance, Basics of security analytics, Threat intelligence and governance, Data-driven security governance			
Module-4			
Impact of cognitive security on security governance.			
Compliance and governance, Industry-specific security compliance, Cyber security governance - Republic of India, NIST mandates for compliance, Security reporting basics, CISO - role and organization structure, HIPAA, COBITZ compliance.			
Module-5			
Cyber Security Risk:, Information security risk management framework and methodologies, Risk Management Process, Framework, and Life Cycle, Identifying and modeling information security risks, Qualitative and quantitative risk assessment methods, Articulating information security risks as business consequences			



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Centre for Distance and Online Education (VTU-CDOE)

Ethical Hacking Lab		Semester	III
Course Code	OMCC305	CIE + SEE Marks	30 +70 =100
Credits	02	Exam Hours	03
Examination type (SEE)	Practical		

Laboratory Experiments:

Hardware:

I3/ I5 Processor; 8GB RAM, 250GB HDD

Software:

Operating System: Windows 10/11, Security Tools: zenMap, Wireshark, John the Ripper, Hashcat

Experiments:

1. Performing network discovery and vulnerability scanning using Nmap tool to identify active hosts, open ports, and potential security weaknesses in a network.
2. Capture and analyze DNS requests made by a client device. Determine which domains are being resolved and identify if any requests point to potentially malicious or suspicious domains using Wireshark
3. Exploring Digital Certificates and Signatures with Wireshark.
4. Basic Password Cracking with John the Ripper and Hashcat.
5. Performing Basic Email Header Analysis with Wireshark.
6. Basic Wi-Fi Traffic Analysis Using Wireshark.
7. Monitoring Wireless Networks for Rogue Access Points Using Wireshark.
8. Simulating Denial of Service (DoS.) Attacks Using Wireshark



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Centre for Distance and Online Education (VTU-CDOE)

Cloud Web Services Lab		Semester	III
Course Code	OMCC306	CIE + SEE Marks	30 +70 =100
Credits	02	Exam Hours	03
Examination type (SEE)	Practical		

Course objectives:

CLO 1. Illustrate the reasoning on Uncertain Knowledge

CLO 2. Explore the explanation-based learning in solving AI problems

CLO 3. To explore advanced career opportunities

CLO 4. Demonstrate the applications of soft computing and Evolutionary Computing algorithms

Laboratory Experiments:

1. Introduction to Amazon Simple Storage Service (S3)
2. Introduction to Amazon Cloud Front
3. Introduction to AWS Key Management Service
4. Introduction to Amazon Elastic search Service
5. Introduction to Amazon Dynamo DB
6. Introduction to Amazon API Gateway
7. Introduction to Amazon Redshift
8. Introduction to Amazon Aurora
9. Introduction to Amazon Machine Learning
10. Introduction to AWS Database Migration Service
11. Introduction to AWS Lambda
12. Introduction to AWS Internet-of-Things (IoT)
13. Introduction to AWS Device Farm
14. Introduction to Amazon Kinesis Firehose
15. Introduction to Amazon Route 53
16. Introduction to Amazon Elastic File System (EFS)

Course outcome (Course Skill Set)

At the end of the course the student will be able to:

- CO1.
- CO2.
- CO3.



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Centre for Distance and Online Education (VTU-CDOE)

Digital Forensics		Semester	IV
Course Code:	OMCC401	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives:			
CLO 1. Explain laws relevant to computer forensics			
CLO 2. Recover data to be used as evidence			
CLO 3. Analyze data and reconstruct events			
CLO 4. Explain how data may be concealed or hidden			
Module-1			
Computer Forensics Fundamentals: What is Computer Forensics?, Use of Computer Forensics in Law Enforcement, Computer Forensics Assistance to Human Recourses/Employment Proceedings, Computer Forensics Services, Benefits of professional Forensics Methodology, Steps taken by Computer Forensics Specialists. Types of Computer Forensics Technology: - Types of Business Computer Forensic Technology. Types of Military Computer Forensic Technology, Types of Law Enforcement- Computer Forensic Technology, Types of Business Computer Forensic Technology. Computer Forensics Evidence and capture: Data Recovery Defined-Data Back-up and Recovery-The Role of Back -up in Data Recovery-The Data -Recovery Solution			
Module-2			
Evidence Collection and Data Seizure: Why Collect Evidence? Collection Options Obstacles-Types of Evidence-The Rules of Evidence-Volatile Evidence-General Procedure-Collection and Archiving-Methods of Collections-Art facts-Collection Steps - Controlling Contamination: The chain of custody. Duplication and Preservation of Digital Evidence: Preserving the Digital Crime Scene-Computer Evidence processing steps-Legal Aspects of collecting and Preserving Computer forensic Evidence. Computer image Verification and Authentication: Special needs of Evidential Authentication - Practical Consideration-Practical Implementation			
Module-3			
Computer forensic analysis and validation: Determining what data to collect and analyze, validating forensic data, addressing data-hiding techniques, and performing remote acquisitions Network Forensics: Network forensic overview, performing live acquisitions, developing standard procedures for network forensics, using network tools, examining the honeynet project. Processing crime at incident scenes: Identifying digital evidence, collecting evidence in private-sector incident scenes, processing law enforcement crime scenes, preparing for a search, securing a computer incident or crime scene, seizing digital evidence at the scene, storing digital evidence, obtaining a digital hash, reviewing a case.			



Module-4

Current Computer Forensic Tools: evaluating computer forensic tool needs, computer forensic software tools, computer forensic hardware tools, validating and testing forensic software.

E-mail investigations: Exploring the role of email in investigations, exploring the role of client and server in email, investigating email crimes and violations, understanding email servers, using specialized email forensic tools.

Cell phone and mobile device forensics: Understanding mobile device forensic, understanding acquisition procedures for cell phones and mobile devices.

Module-5

Working with windows and dos systems: understanding file systems, exploring Microsoft file structures examining NTFS disks, understanding whole disk encryption, windows registry, Microsoft startup tasks, MS Dos startup tasks, virtual machines.

TEXT BOOKS:

1. Computer Forensics, Computer Crime Investigation by John R,Vacca, Firewall Media, New Delhi.
2. Computer Forensics and Investigations by Nelson, Phillips Enfinger, Steuart, CENGAGE Learning.

REFERENCE BOOKS:

1. Real Digital Forensics by Keith j.Jones, Richard Bejitlich,Curtis W.Rose ,AddisonWesley Pearson Education
2. Forensic Compiling,A Tractitioneris Guide by Tony Sammes and Brain Jenkinson,Springer International edition.
3. Computer Evidence Collection &Presentation by Chrostopher L.T. Brown,Firewall Media.
4. Homeland Security ,Techniques& Technologies by Jesus Mena,Firewall Media.
5. Software Forensics Collecting Evidence from the Scene of a Digital Crime by Robert M.Slade ,TMH 2005
6. Windows Forensics by chad Steel,Wiley India Edition.



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Centre for Distance and Online Education (VTU-CDOE)

Cyber Security and Cyber Law		Semester	IV
Course Code:	OMCC402A	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives:			
CLO 1. To analyze and evaluate the cyber security needs of an organization.			
CLO 2. To determine and analyze software vulnerabilities and security solutions to reduce the risk of exploitation			
CLO 3. To design and develop security architecture for an organization.			
CLO 4: To design operational and strategic cyber security strategies and policies			
Module-1			
Cyber Security: Introduction in Cyber Security -Hackers - Attackers -Types of Attackers Examples - Data Recovery. Cyber law: Features of Cyber Law - Significance of Cyber Law - Advantages. Data Security - Meaning - Fundamentals of Data Security - Requirements of Data Security - Precautionary Measures.			
Module-2			
Tools and Methods Used in Cyber crime: Proxy Servers and Anonymizers, Phishing, Password Cracking, Key loggers and Spywares, Virus and Worms, Steganography, DoS DDoS Attacks, SQL Injection, Buffer Over Flow, Attacks on Wireless Networks, Phishing, Identity Theft (ID Theft)Cybercrimes and Cyber security: The Legal Perspectives Why do we need Cyber law: The Indian Context, The Indian IT Act, Digital Signature and the Indian IT Act, Amendments to the Indian IT Act, Cybercrime and Punishment, Cyber law, Technology and Students: Indian Scenario.			
Module-3			
Authentication and Firewalls - Authentication & Access Control: Identification - Authentication - Authentication by Passwords - Protecting Passwords - Access Control Structure - Evidences - Law of Evidence on Electronic Records, Hackers & its Types - Cracking - Pornography - Software privacy - Data Recovery - File Modification & File access, Recover Internet Usage Data, Recover Swap Files/Temporary/Cache Files, and Introduction to Encase Forensic.			
Module-4			
Cyber security: Organizational Implications Cost of Cybercrimes and IPR Issues: Lesson for Organizations, Web Treats for Organizations: The Evils and Perils, Security and Privacy Implications from Cloud Computing, Social Media Marketing: Security Risk and Perils for Organization, Social Computing and the Associated Challenges for Organizations, Protecting People's Privacy in the Organization, Organizational Guidelines for Internet Usage, Safe Computing Guidelines and Computer Usage Policy, Incident Handling: An Essential Component, Intellectual Property in the Cyberspace of Cyber security, Importance of Endpoint Security in Organizations.			



Module-5

Concept of Cyber law and Cyber Space: Introduction - Meaning and Features of Cyber law - Significance and Advantages of Cyber Law - Meaning of Cyber Space - Inclusive of Cyber Space - Facilitating Functions of Cyber Space - Major Issues in Cyber Space. Need for an Indian Cyber law: Plans of National Information Technology Policy (NITP) - Need for Protection of data - Transactions in Security - Electronic Banking.

Text Books:

1. Jonathan Rosenoer , Cyber law: The Law of Internet, Springer Verlog, Paperback, 17 September 2011
2. John W Ritting House, William M.Hancock, Cyber Security Operations Handbook, Read Elsevier,2004

Reference Books:

1. Sunit Belapure and Nina Godbole. Cyber Security: Understanding Cyber Crimes, Computer Forensics And Legal Perspectives. Wiley India Pvt Ltd. 2013.
2. Surya PrakashTripathi, Ritendra Goyal, Praveen Kumar Shukla. Introduction to information security and cyber laws. Dreamtech Press. 2015.
3. Cybersecurity Essentials Charles J. Brooks, Christopher Grow, Philip A. Craig Jr., Donald Short, ISBN: 978-1-119-36239-5 October 2018.

Web links and Video Lectures (e-Resources):

- <https://www.udemy.com/course/cybersecurity-law-policy>
- <https://www.udemy.com/course/cybersecurity-law-policy>
- <https://academy.apnic.net/en/course/introduction-to-cybersecurity>
- <https://www.coursera.org/specializations/intro-cyber-security>
- <https://www.coursera.org/learn/cybersecurity-for-everyone>
- <https://www.classcentral.com/tag/cybercrime>



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Centre for Distance and Online Education (VTU-CDOE)

Cryptography and Network Security		Semester	III
Course Code:	OMCC402B	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives: CLO 1: CLO 2: CLO 3:			
Module-1			
Introduction to Cryptography Introduction: OSI Security Architecture, Security Attacks, Security Services, Security Mechanism, model for Network Security. Classical Encryption Technique: Symmetric Cipher Model, Substitution Techniques, Transposition Techniques.			
Module-2			
Data Encryption and advanced encryption techniques Block Ciphers, Data Encryption Standard and Advanced Encryption Standard Block Cipher Principles, The Data Encryption Standard, Block Cipher Design Principles and Modes of operation, Evaluation Criteria for AES, AES Cipher-Encryption and Decryption, Data Structure, Encryption Round. Public Key Cryptography and Key Management Principles of Public Key Cryptosystem, RSA algorithm, Key management, Diffie Hellman Key exchange.			
Module-3			
CRYPTOGRAPHY techniques Message Authentication and Hash Function: Authentication Requirement, Authentication Functions, Message Authentication Code, Hash Functions, Digital Signatures, Digital Signature Standard. Authentication Applications: Kerberos, X.509 Authentication Service			
Module-4			
E-MAIL AND IP SECURITY Electronic Mail Security: Pretty Good Privacy (PGP), S/MIME IP Security: IP Security Overview; IP Security Architecture; Authentication Header; Encapsulating Security Payload; Combining Security Associations; Key Management			



Module-5

WEB AND SYSTEM SECURITY

Web Security: Web security Considerations; Secure Socket layer (SSL) and Transport layer Security (TLS); Secure Electronic Transaction (SET).

System Security: Intruders, Intrusion Detection, Firewall Design Principles Characteristics, Types of Firewall and Firewall Configuration.

Text Books:

1. William Stallings, "Cryptography and Network Security - Principles and Practices", 4th Edition, Pearson Education, 2009. (Chapters: 1, 2.1-2.3, 3.1,3.2,3.5, 5.1,5.2, 6.2, 9.1,9.2, 10.1,10.2, 11.1-11.4, 13.1, 13.3, 14.1, 4.2, 15.1, 15.2, 16.1-16.6, 17.1-17.3, 18.1, 18.2, 20.1; Exclude the topic not mentioned in the syllabus)

Reference Books:

1. Behrouz A. Forouzan and DebdeepMukhopadhyay: "Cryptography and Network Security", 2nd Edition, Tata McGraw-Hill, 2010.
2. AtulKahate, "Cryptography and Network Security" 2nd Edition TMH.

Course Outcomes

Cos	Description
CO1	Identify common network security vulnerabilities/attacks
CO2	Understand the foundations of Cryptography and network security.
CO3	Understand encryption and decryption of messages using block ciphers
CO4	Demonstrate detailed knowledge of the role of encryption to protect data.
CO5	Analyze Network Security Practice And System Security.

CO-PO Mapping:

PO/PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO												
CO1	x						x					
CO2		x			x							
CO3			x		x							



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Centre for Distance and Online Education (VTU-CDOE)

Python Scripting for Security		Semester	IV
Course Code:	OMCC402C	CIE+SEE Marks	30 +70=100
Credits	04	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives:			
CLO 1. In this course students will learn to program in python, using an object-oriented approach.			
CLO 2. Students will learn and write short and long programs to use python to write programs that automate common security tasks			
Module-1			
Fundamentals of Python, REPL, Variables, Datatypes, Control Flow, Functions, Recursion Containers: List, Tuple, Dictionaries, Sets, Frozensets, Mutable vs Immutable, Generators: list comprehensions, dictionary creation routines.			
Module-2			
Object-Oriented Programming, Classes and Objects, Data attributes and methods, Serialization and deserialization using JSON, Pickle, Error handling and Debugging, Importing and using modules.			
Module-3			
Scripting Files and folders, Os.path and pathlib, Process management and command execution, Os.system and subprocess module, Os.exec, os. fork, and os. Kill.			
Module-4			
Networking, Socket Module and SSL modules, Socket Creation, Binding, Sending and receiving data, Cryptography, CSPRNG, secrets module, hashlib, fernet, MAC & HMAC.			
Module-5			
Website Automation, Requests, Scraping, Beautiful Soup, Selenium, Data processing and Visualization with pandas, numpy, seaborn.			

Textbooks / References:

1. Wesley J. Chun, "Core Python Applications Programming", 3rd Edition, Pearson Education, 2016.
2. <https://automatetheboringstuff.com/> (free online version)
3. realpython.com (free articles only)
4. <https://jakevdp.github.io/PythonDataScienceHandbook/> (free online version)



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Centre for Distance and Online Education (VTU-CDOE)

Major Project		Semester	IV
Course Code:	OMCC403	CIE+SEE Marks	30 +70=100
Credits	03	Exam Hours	03
Examination type (SEE)		Theory	
Course Objectives: <ul style="list-style-type: none">• To support independent learning.• To guide to select and utilize adequate information from varied resources maintaining ethics.• To guide to organize the work in the appropriate manner and present information (acknowledging the sources) clearly.• To develop interactive, communication, organization, time management, and presentation skills.• To impart flexibility and adaptability.• To inspire independent and team working.• To expand intellectual capacity, credibility, judgment, intuition.• To adhere to punctuality, setting and meeting deadlines.• To instill responsibilities to oneself and others.• To train students to present the topic of project work in a seminar without any fear, face audience confidently, enhance communication skill, involve in group discussion to present and exchange ideas.			
Project Work Phase : <ul style="list-style-type: none">➤ Students in consultation with the guide/s shall carry out literature survey/ visit industries to finalize the topic of the Project. Subsequently, the students shall collect the material required for the selected project, prepare synopsis and narrate the methodology to carry out the project work.➤ Each student of the project batch shall involve in carrying out the project work jointly in constant consultation with internal guide, co-guide, and external guide and prepare the project report as per the norms avoiding plagiarism.➤ Follow the Software Development life cycle➤ Data Collection ,Planning➤ Design the Test cases➤ Validation and verification of attained results➤ Significance of parameters w.r.t scientific quantified data.➤ Publish the project work in reputed Journal			



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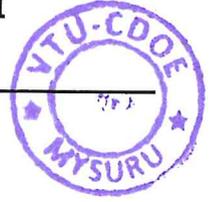
Course outcomes: At the end of the course the student will be able to:

- Present the project and be able to defend it.
- Make links across different areas of knowledge and to generate, develop and evaluate ideas and information so as to apply these skills to the project task.
- Habituated to critical thinking and use problem solving skills
- Communicate effectively and to present ideas clearly and coherently in both the written and oral forms.
- Work in a team to achieve common goal.
- Learn on their own, reflect on their learning and take appropriate actions to improve it.



Visvesvaraya Technological University, Belagavi

Centre for Distance and Online Education (CDOE), Mysuru



**Master of Computer Applications (MCA) /
MCA in Artificial Intelligence and Data Science/
MCA in Cyber Security and Cloud Computing**

ASSESSMENT GUIDELINES (BOTH CIE AND SEE)

The weightage of Continuous Internal Evaluation (CIE) is 30% and for Semester End Exam (SEE) is 70%. The minimum passing marks for the CIE is 50% of the maximum marks. Minimum passing marks in SEE is 50% of the maximum marks of SEE. A student shall be deemed to have satisfied the academic requirements (passed) and earned the credits allotted to each course if the student secures not less than 50% in the sum total of the CIE and SEE taken together.

Continuous Internal Evaluation:

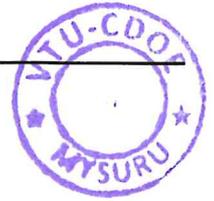
The CIE will be for 30 Marks. A candidate shall obtain not less than 50% of the maximum marks prescribed for the CIE. CIE Marks will be based on 30 objective type questions (MCQ's, Fill in the blanks, one word answer, etc.) from all the Modules. Equal weightage should be given to all the modules.

Semester End Examination:

The SEE question paper will be set for 70 marks & will have three sections

- **Section-A** consists of 20 objective type questions carrying 1 mark each. All questions are compulsory
- **Section-B** consists of 8 questions carrying 10 marks each. The students will have to answer 5 complete questions

**PROGRAMME CO-ORDINATOR
COMPUTER APPLICATIONS
Visvesvaraya Technological University
Centre for Distance and Online Education
MYSURU 570 020**



**Master of Computer Applications (MCA) /
MCA in Artificial Intelligence and Data Science/
MCA in Cyber Security and Cloud Computing**

PROJECT WORK GUIDELINES

Project Work	Semester	IV	
Course Code	OMCA403 / OMCI403 / OMCC403	CIE Marks	30
Teaching Hours/Week (L: P: SDA)	0:4:0	SEE Marks	70
Credits	12	Exam Hours	03

Objective

To expose the students to understand the working of the organization/company/ industry and take up an in-depth study of an issue/problem in the area of specialization.

General guidelines

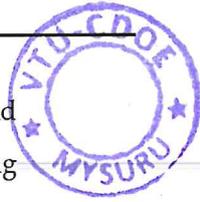
- Each candidate shall carry out the project work independently as per Scheme of Teaching and Evaluations under the guidance of one of the faculty members of the Department.
- If the project is of inter-disciplinary nature, a co-guide shall be allotted by the University from the other concerned department.
- The topic and title of the dissertation shall be chosen by the candidate in consultation with the guide and co-guide, if any, before the commencement of fourth semester.
- The subject and topic of the dissertation shall be from the major field of studies of the candidate. Modification of only the title but not the field of work may be permitted at the time of final submission of dissertation report during fourth semester.
- The Project Work and Dissertation preparation could be carried out by the students either in their work place/ institution/ any industry/ R&D labs/ business organizations.
- The candidate shall submit a soft copy of the dissertation work to the University.
- The soft copy shall contain the entire Dissertation on the project work in monolithic form as a PDF file (not separate chapters).

**PROGRAMME CO-ORDINATOR
COMPUTER APPLICATIONS**
Visvesvaraya Technological University
Centre for Distance and Online Education



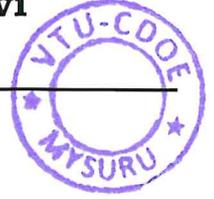
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- The Guide, after satisfying himself/herself on the suitability of the dissertation and checking the report for completeness and shall upload the Dissertation along with the name, University Seat Number, address, mobile number of the candidate etc., as prescribed in the form available on online Dissertation evaluation portal.
- Once the Guide uploads the dissertation, the same shall be linked for plagiarism check. The allowable plagiarism index shall be less than or equal to 25%. If the check indicates a plagiarism index greater than 25%, he/she shall, resubmit the dissertation to the Registrar (Evaluation)/Regional Centre/ Head Office, VTU along with the penal fees.
- By keeping the business trend in the present scenario, university has given an option to the students to select the research problem either from business organization or they can carry out the project on freelance basis subject to the approval of department committee. It is the total responsibility of the internal guide to monitor the freelance project.
- In case, business problem selected from a Company, no two students of an institute shall work on the same problem in the same organization.
- The student shall seek the guidance of the internal guide on a continuous basis, and the guide shall give a certificate to the effect that the candidate has worked satisfactorily under his/her guidance.
- On completion of the project work, student shall prepare a report with the following format.
 - i. The Project report shall be prepared using word processor viz. MS Word with New Times Roman, 12 font size and shall be in the A4 size 1" margin on all the sides (1.5 inch on left side) and 1.5 line spacing. The Project report shall not exceed 100 pages.
 - ii. The report shall have a title sheet with the title of the project, guide details and month & year of admission.
 - iii. A certificate by the guide, Programme Coordinator and the Director indicating the bonafide performance of the project by the student to be enclosed.
 - iv. An undertaking by the student to the effect that the work is independently carried out by him/her.
 - v. The certificate from the organization if applicable (if its Freelance project, certificate is not required and internal guide can issue a certificate for successful completion).

@/



Project Report Evaluation:

- Internal evaluation will be done by the internal guide.
- External valuation shall be done by faculty members of PG centers of VTU and VTU affiliated institutes with minimum of 10 years experience.
- **Viva-Voce / Presentation:** A viva-voce examination shall be conducted online where a student is expected to give a presentation of his/ her work.
- Minimum passing marks of the Project work is 50% in each of the components such as Internal Marks, report evaluation and viva-voce examination.

PROJECT STRUCTURE

Abstract

Acknowledgement

Table of Contents

Table of Figures

CHAPTER 1: INTRODUCTION

- 1.1 Background
- 1.2 Objectives
- 1.3 Purpose, Scope, and Applicability
 - 1.3.1 Purpose
 - 1.3.2 Scope
 - 1.3.3 Applicability
- 1.4 Achievements
- 1.5 Organisation of Report

CHAPTER 2: Literature Survey

CHAPTER 3: System Requirements & Specifications

- 3.1 Functional and Non functional Requirements
- 3.2 Software and Hardware Tools
- 3.3 Software Requirements Specification



CHAPTER 4: SYSTEM DESIGN

- 4.1 Basic Modules
- 4.2 Data Design
 - 4.2.1 Schema Design
 - 4.2.2 Data Integrity and Constraints
- 4.3 Procedural Design
 - 4.3.1 Logic Diagrams
 - 4.3.2 Data Structures
 - 4.3.3 Algorithms Design
- 4.4 User interface design
- 4.5 Security Issues
- 4.6 Test Cases Design

CHAPTER 5: IMPLEMENTATION

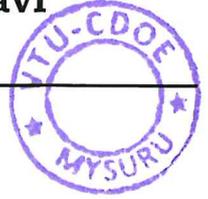
- 5.1 Implementation Approaches
- 5.2 Coding Details and Code Efficiency
 - 5.2.1 Code Efficiency
- 5.3 Testing Approach
 - 5.3.1 Unit Testing
 - 5.3.2 Integrated Testing
- 5.4 Modifications and Improvements

CHAPTER 6: TESTING

- 6.1 Test Reports
- 6.2 User Documentation

CHAPTER 7: CONCLUSION AND FUTURE ENHANCEMENT

- 7.1 Conclusion
- 7.2 Limitations of the System
- 7.3 Future Scope of the Project REFERENCES



GLOSSARY APPENDIX A APPENDIX B

Abstract

This should be one/two short paragraphs (400 words), summarising the project work. It is important that this is not just a re-statement of the original project outline. A suggested flow is background, project aims and main achievements.

NOTE: From the abstract, a reader should be able to ascertain if the project is of interest to them and, it should present results of which they may wish to know more details.

Chapter 1: Introduction

The introduction has several parts as given below:

Background:

A description of the background and context of the project and its relation to work already done in the area. Summarise existing work in the area concerned with your project work.

Objectives:

Concise statement of the aims and objectives of the project. Define exactly what you are going to do in the project; the objectives should be about 30 /40 words.

Purpose, Scope and Applicability:

The description of Purpose, Scope, and Applicability are given below:

- **Purpose:**

Description of the topic of your project that answers questions on why you are doing this project. How your project could improve the system its significance and theoretical framework.

- **Scope:**

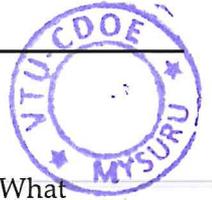
A brief overview of the methodology, assumptions and limitations.

You should answer the question: What are the main issues you are covering in your project?

What are the main functions of your project?

- **Applicability:**

You should explain the direct and indirect applications of your work. Briefly discuss how this project will serve the computer world and people.



Achievements:

Explain what knowledge you achieved after the completion of your work. What contributions has your project made to the chosen area?

Goals achieved - describes the degree to which the findings support the original objectives laid out by the project. The goals may be partially or fully achieved, or exceeded.

Organisation of Report:

Summarising the remaining chapters of the project report, in effect, giving the reader an overview of what is to come in the project report.

Chapter 2: SURVEY OF TECHNOLOGIES

In this chapter

- You should demonstrate your awareness and understanding of Available Technologies related to the topic of your project.
- You should give the detail of all the related technologies that are necessary to complete your project.
- You should describe the technologies available in your chosen area and present a comparative study of all those Available Technologies.
- Explain why you selected the one technology for the completion of the objectives of your project.

Chapter 3: REQUIREMENTS AND ANALYSIS

3.1 Problem Definition:

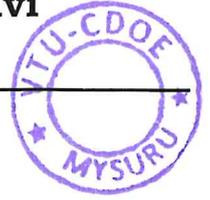
Formulate/define the problem on which you are working in the project.

Provide details of the overall problem and then divide the problem in to sub- problems.

Define each sub-problem clearly.

3.2 Proposed Solution:

Define briefly the methodology/technology you are proposing to solve the problem on which you are working in the project.



3.3 Planning and Scheduling:

Planning and scheduling is a complicated part of software development. Planning, for our purposes, can be thought of as determining all the small tasks that must be carried out in order to accomplish the goal. Planning also takes into account, rules, and known as constraints, which, control when certain tasks can or cannot happen. Scheduling can be thought of as determining whether adequate resources are available to carry out the plan. You should show the Gantt chart and Program Evaluation Review Technique (PERT).

3.4 Software and Hardware Tools used:

Define the details of all the software and hardware needed for the development and implementation of your project.

- Hardware Requirement: In this section, the equipment, graphics card, numeric co-processor, mouse, disk capacity, RAM capacity etc. necessary to run the software must be noted.
- Software Tools used: In this section, the operating system, the compiler, testing tools, linker, and the libraries etc. necessary to compile, link and install the software must be listed.

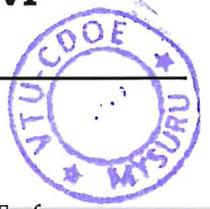
3.5 Preliminary Product Description:

Identify the requirements and objectives of the new system. Define the functions and operation of the application/system you are developing as your project.

3.6 Conceptual Models:

You should understand the problem domain and produce a model of the system, which describes operations that can be performed on the system, and the allowable sequences of those operations. Conceptual Models could consist of complete Data Flow Diagrams, ER diagrams, Object-oriented diagrams, System Flowcharts etc.





3.7 Software Requirements Specification:

- In this phase you should define the requirements of the system, INDEPENDENT of how these requirements will be accomplished.
- The Requirements Specification describes the things in the system and the actions that can be done on these things.
- Identify the operation and problems of the existing system.
- i. USER REQUIREMENTS
- ii. SYSTEM REQUIREMENTS

- FUNCTIONAL REQUIREMENTS
- NON-FUNCTIONAL REQUIREMENTS
- DOMAIN REQUIREMENTS

Chapter 4: SYSTEM DESIGN

Describes desired features and operations in detail, including screen layouts, business rules, process diagrams, pseudocode and other documentation.

Basic Modules:

You should follow the divide and conquer theory, so divide the overall problem into more manageable parts and develop each part or module separately. When all modules are ready, you should integrate all the modules into one system. In this phase, you should briefly describe all the modules and the functionality of these modules.

Data Design:

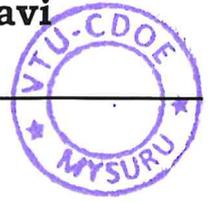
Data design will consist of how you organise, managing and manipulate the data.

- Schema Design: Define the structure and explanation of schemas used in your project.
- Data Integrity and Constraints: Define and explain all the validity checks and constraints you are providing to maintain data integrity.

Procedural Design:

Procedural design is a systematic way for developing algorithms or procedurals.





- **Logic Diagrams:**

Define the systematically flow of procedure that improves its comprehension and helps the programmer during implementation. e.g., Control Flow Chart, Process Diagrams etc.

- **Data Structures:**

Create and define the data structure used in your procedures.

- **Algorithms Design:**

With proper explanations of input data, output data, logic of processes, design and explain the working of algorithms.

User Interface Design:

- Define user, task, environment analysis and how you intend to map those requirements in order to develop a "User Interface".
- Describe the EXTERNAL and INTERNAL components and the architecture of your user interface.
- Show some rough pictorial views of the user interface and its components.

Security Issues:

Discuss Real-time considerations and Security issues related to your project and explain how you intend avoiding those security problems. What are your security policy plans and architecture?

Test Cases Design:

Define test cases, which will provide easy detection of errors and mistakes with in a minimum period of time and with the least effort. Explain the different conditions in which you wish to ensure the correct working of your software.

Chapter 5: IMPLEMENTATION AND TESTING

Implementation Approaches:

Define the plan of implementation, and the standards you have used in the implementation.





Coding Details and Code Efficiency:

Students not need include full source code, instead, include only the important codes (algorithms, applets code, forms code etc). The program code should contain comments needed for explaining the work a piece of code does. Comments may be needed to explain why it does it, or, why it does a particular way.

You can explain the function of the code with a shot of the output screen of that program code.

- **Code Efficiency:** You should explain how your code is efficient and how you have handled code optimisation.

Testing Approach: Testing should be according to the scheme presented in the system design chapter and should follow some suitable model - e.g., category partition, state machine-based. Both functional testing and user-acceptance testing are appropriate. Explain your approach of testing.

- **Unit Testing:**

Unit testing deals with testing a unit or module as a whole. This would test the interaction of many functions but, do confine the test within one module.

- **Integrated Testing:**

Brings all the modules together into a special testing environment, then checks for errors, bugs and interoperability. It deals with tests for the entire application. Application limits and features are tested here.

Modifications and Improvements:

Once you finish the testing you are bound to be faced with bugs, errors and you will need to modify your source code to improve the system. Define what modification you implemented in the system and how it improved your system.



Chapter 6: RESULTS AND DISCUSSION

Test Reports:

Explain the test results and reports based on your test cases, which should show that your software is capable of facing any problematic situation and that it works fine in different conditions. Take the different sample inputs and show the outputs.

User Documentation:

Define the working of the software; explain its different functions, components with screen shots. The user document should provide all the details of your product in such a way that any user reading the manual, is able to understand the working and functionality of the document.

Chapter 7: CONCLUSION:

The conclusions can be summarised in a fairly short chapter (2 or 3 pages). This chapter brings together many of the points that you would have made in the other chapters.

Limitations of the System:

Explain the limitations you encountered during the testing of your software that you were not able to modify. List the criticisms you accepted during the demonstrations of your software.

Future Scope of the Project:

It describes two things: firstly, new areas of investigation prompted by developments in this project, and secondly, parts of the current works that were not completed due to time constraints and/or problems encountered.

REFERENCES

It is very important that you acknowledge the work of others that you have used or adapted in your own work, or that provides the essential background or context to your project. The use of references is the standard way to do this. Please follow the given standard for the references for books, journals, and online material.

EV



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GLOSSARY

If you use any acronyms, abbreviations, symbols, or uncommon terms in the project report then their meaning should be explained where they first occur. If you go on to use any of them extensively then it is helpful to list them in this section and define the meaning.

APPENDICES

These may be provided to include further details of results, mathematical derivations, certain illustrative parts of the program code (e.g., class interfaces), user documentation etc.

Rubrics for Project Work

Sl. No.	Evaluation Type	Particulars	Marks
1	CIE	Internal Assessment by the Guide- Based on the Presentations by Students	30
2	SEE	Report Evaluation by the Guide & External Examiner. Average of the marks awarded by the two Examiners shall be the final evaluation marks for the Dissertation	35
3	SEE	Viva-Voce Examination to be conducted by the Guide and an External examiner from the Industry/ Institute (Joint Evaluation)	35
Total			100

Rubrics for Project Evaluation and Viva voce Examination

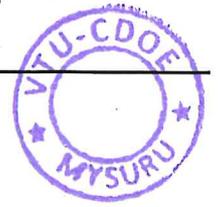
A. Internal Assessment by the Guide- Based on three Presentations by Students

Sl. No.	Aspects	Marks
1	Three Presentations	5
2	Introduction and Methodology	5
3	Industry and Company Profile	5
4	Theoretical background of study	5
5	Data analysis and interpretation	5
6	Summary of findings, suggestions and conclusion	5
Total		30



Visvesvaraya Technological University, Belagavi

Centre for Distance and Online Education (CDOE), Mysuru



B. Report Evaluation by the Guide & External Examiner

Sl. No.	Aspects	Marks
1	Introduction & Relevance of the project	5
2	Conceptual background and literature review	5
3	Research design	5
4	Analysis and interpretation	10
5	Summary of findings, suggestions and conclusion	10
Total		35

C. Viva-Voce Examination to be conducted by the Guide and an External examiner from the Industry/ Institute (Joint Evaluation)

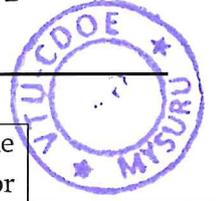
Sl. No.	Aspects	Marks
1	Presentation and Communication Skills	5
2	Subject knowledge	5
3	Objectives of the study and Methodology	5
4	Analysis using statistical tools and statistical packages	10
5	Findings and appropriate suggestions	10
Total		35

Activity Chart to be followed during Project Work

Activity	Remarks
Identifying the organization and Problem identification	Student individually identifies an organization or identifies problem for his/her study, according to his/her interest.
Problem statement & Research Design	His/ Her interests are discussed with project guides. Discussion with Internal Guide to decide on suitable design for the research
Synopsis Preparation	Preparation of Synopsis* & formulating the objectives
Presentation of Synopsis	The student will present the synopsis with the detailed execution plan to the Internal Guide and Programme Coordinator who will review and may: a. Approve b. Approve with modification or c. Reject for fresh synopsis



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Approval Status	The approval status is submitted to Programme Coordinator who will officially give concurrence for the execution of the Project
Understanding Structure, Culture and functions of the organization / Identifying of business problem from the Industry through the literature study	Student should understand products / services and the problems of the organization
Preparation of Research design and Research instrument for data collection	Discussion with the guide for finalization of research design and instrument in his/her domain and present the same to the guide. (First Presentation)
Data collection	Date collected to be edited, coded, tabulated and presented to the guide for suggestions for analysis. (Second Presentation)
Analysis and finalization of report	Students must use appropriate and latest statistical tools and techniques for analyzing the data. (Third Presentation)
Submission of Report	Final Report should be submitted to the University before one week of the commencement of theory examination.

***Synopsis of 3-4 pages to be submitted to the Programme Coordinator through the Guide**

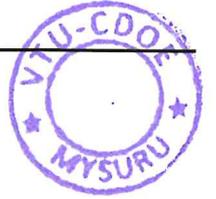
Page 1	Title, Contact Address of student- with details of Internal and External Guide (if applicable)
Pages 2-4	Short introduction with objectives and summary (300 words), Review of Articles / Literature about the topic with source of information.

Formats for Project Report

- Format of Cover Page
- Format of certificate by Company/Institution or from both
- Format of Declaration Page
- Format of Contents
- Format of List of Tables and Charts
- Format of Bibliography



Visvesvaraya Technological University, Belagavi
Centre for Distance and Online Education (CDOE), Mysuru



(Title of the Project Work)

Submitted by

(Student Name)

(USN)

Submitted to

VISVESVARAYA TECHNOLOGICAL UNIVERSITY, BELGAVI

In partial fulfillment of the requirements for the award of the degree of
[MASTER OF COMPUTER APPLICATION / MASTER OF COMPUTER APPLICATION
IN AI & DS / MASTER OF COMPUTER APPLICATION IN CY & CC]

Under the guidance of

INTERNAL GUIDE

(Name & Designation)

EXTERNAL GUIDE

(Name & Designation)

(Institute Logo)

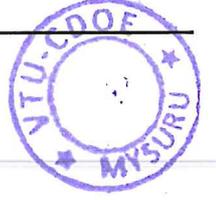
Department of Computer Applications
VTU's Centre for Distance and Online Education
Mysuru

(Month & Year of submission)



Visvesvaraya Technological University, Belagavi

Centre for Distance and Online Education (CDOE), Mysuru



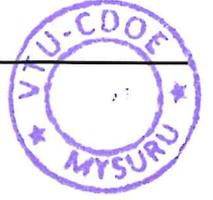
CERTIFICATE

This is to certify that (Name of the Student) bearing USN (xxxx), is a bonafide student of [Master Of Computer Application / Master Of Computer Application In AI & DS / Master Of Computer Application In CS & CC] course of the Institute (Batch), affiliated to Visvesvaraya Technological University, Belgavi. Project Report on "(Title of Report)" is prepared by him/her under the guidance of (Name of the Guide), in partial fulfilment of the requirements for the award of the degree of [Master Of Computer Application / Master Of Computer Application In AI & DS / Master Of Computer Application In CS & CC] of Visvesvaraya Technological University, Belagavi, Karnataka.

Signature of Internal Guide

Signature of PC

Signature of Director



DECLARATION

I, (Student Name), hereby declare that the Project report entitled "(Title)" with reference to (Organization with place) prepared by me under the guidance of (Guide Name), faculty of Computer Application Department, (Institute name) and external assistance by (External Guide Name, Designation and Organization). I also declare that this Project work is towards the partial fulfilment of the university Regulations for the award of degree of [Master Of Computer Application / Master Of Computer Application In AI & DS / Master Of Computer Application In CS & CC] by Visvesvaraya Technological University, Belagavi. I have undergone a summer project for a period of Twelve weeks. I further declare that this Project is based on the original study undertaken by me and has not been submitted for the award of any degree/diploma from any other University / Institution.

Place:

Signature of the Student

Date:

**PROGRAMME CO-ORDINATOR
COMPUTER APPLICATIONS
Visvesvaraya Technological University
Centre for Distance and Online Education
MYSURU-570 029**